

<b>Year 3 Learning Overview</b>	<b>Autumn 1</b>	<b>Autumn 2</b>	<b>Spring / Spring 2</b>	<b>Summer 1</b>	<b>Summer 2</b>
<b>Topic</b>	The Stone Age Boy  The Stone Age	Bronze to Iron  The Bronze Age /Iron Age	Rotten Romans  The Romans	Forces and Magnets	Plants/The Environment  Plants and their lifecycles
<b>Leading subject(s)</b>	History cc English	History Science	History	Science	Science
<b>Key Learning: Knowledge/Skills</b>	<p>The children will:</p> <ul style="list-style-type: none"> <li>• Order key events on a timeline</li> <li>• Identify the tools that were used in the Stone Age and what they were made from.</li> <li>• Find out about what food they ate in the Stone Age and where it came from.</li> <li>• Explore the development of technology in the Stone Age</li> </ul>	<p>The children will:</p> <ul style="list-style-type: none"> <li>• Order key events on a timeline</li> <li>• Research homes from the period and identify what they were made from</li> <li>• Compare homes from the period</li> <li>• Explore the development of different weaponry and tools in the Bronze and Iron Ages</li> <li>• Explore the development of technology in the period and make comparisons</li> </ul>	<p>The children will:</p> <ul style="list-style-type: none"> <li>• Order key events on a timeline</li> <li>• Understand the terms BCE/CE</li> <li>• Find out about the Roman Empire and the invasion of Britain</li> <li>• Understand what the Roman Empire was and its impact on Britain</li> <li>• Identify who Boudicca was and what impact she had</li> <li>• Explore Roman Gods and beliefs</li> </ul>	<p>The children will:</p> <ul style="list-style-type: none"> <li>• Compare how objects move on different surfaces</li> <li>• Know that some forces need contact but magnetic forces can act at a distance</li> <li>• Explore the behavior, everyday uses and strength of different magnets</li> <li>• Describe magnets as having two poles</li> <li>• Explore how magnets repel and attract each other and some materials</li> </ul>	<p>The children will:</p> <ul style="list-style-type: none"> <li>• Identify parts of flowering plant and understand their functions</li> <li>• Identify what a plant needs in order for it to grow</li> <li>• Investigate how water is transported</li> <li>• Observe what seed dispersal is and its importance</li> <li>• Order the stages of the lifecycle</li> </ul>

	<ul style="list-style-type: none"> <li>Compare what life was like in the Stone Age to life now</li> </ul>	<b>See also science below</b>		<ul style="list-style-type: none"> <li>Gather and record data to find answers to their questions</li> </ul>	
<b>Inspiring start</b> (to kick start learning)	<b>Immersion day</b> I'm a child, get me out of here! The children have the scenario: they have woken up without clothes, food, water or shelter etc. Where are they? Clues-Cave paintings under the tables and an archaeological dig	<b>Virtual Reality Headsets</b> – explore a roundhouse	<b>Visit to London's Mithraeum</b>	<b>'Science Dome' a visiting installation</b>	<b>Dissecting a plant</b>
<b>Memory Maker Event</b>	To create a <b>Stone Age survival kit</b>	The children will be a Celt using <b>Celtic warrior</b> face paint Create a 3D settlement	<b>Whole School Roman exhibition</b> – the children have the chance to show case art and other work they have created.	<b>Iron Filing Art</b>	<b>Plant hunt</b> at Beckenham place park
<b>Key outcomes</b>	The children will: <ul style="list-style-type: none"> <li>Understand about the past from a variety of sources</li> <li>Understand what it was like during the Stone Age e.g. homes.</li> </ul>	The children will: <ul style="list-style-type: none"> <li>Understand the changes in Britain from the Stone Age to the Iron Age.</li> </ul> Compare the Stone Age to the Iron Age: <ul style="list-style-type: none"> <li>Hunter gatherers and early farmers</li> </ul>	The children will: <ul style="list-style-type: none"> <li>Understand about the past from a variety of sources</li> <li>Developed an understanding of Roman Britain and the key changes that took place</li> </ul>	The children will: <ul style="list-style-type: none"> <li>Know that some forces need contact between 2 objects, but magnetic forces can act at a distance</li> <li>Know that magnets can have different strengths, attract or repel each other and have two poles</li> </ul>	The children will: <ul style="list-style-type: none"> <li>Understand and explain the stages of the lifecycle of a plant</li> <li>Explain the different parts of a plant and their functions</li> <li>Explain what a plant needs in</li> </ul>

		<ul style="list-style-type: none"> <li>▪ Religion, technology and travel</li> <li>• Tribal kingdoms, farming, art and culture</li> </ul>			<p>order for it to grow.</p> <ul style="list-style-type: none"> <li>• Design and make a greenhouse structure</li> </ul>
<b>Enrichment Visits/visitors</b>	<b>Stone Age Drama Workshop</b>		<b>Visit to London's Mithraeum</b>	<b>Science Dome</b>	<b>Beckenham Place Park St Andrew's Church</b>
<b>Key Texts</b>	Stone Age Boy – Satoshi Kitamura Nadine Dreams of Home – Bernard Ashley	Information Texts Our Tower – Joseph Coelho The Journey – Francesca Sanna	I was there: Boudicca's Army The Romans: Gods, Emperors and Dormice Escape from Pompeii Sparky	The Hodgeheg- Dick King Smith Werewolf Club Rules- Joseph Coelho Window – Jeannie Baker	Aesop's Fables – Michael Morpurgo / Michael Rosen
<b>Key writing outcomes</b>	- <b>Narrative with historical setting</b> Stone Age Boy retelling with a changed ending - <b>Diary Entry</b> based on 'Nadine Dreams of Home'	- <b>A fact file</b> on the Bronze Age / Iron Age -An <b>adventure story</b> based on 'The Journey'	<b>Character description</b> of Boudicca <b>A Speech</b> based on Boudicca's speech  <b>Roman story</b> going back in time to meet a Roman character, bring something modern to Roman times.	- <b>Setting description</b> of the city or countryside inspired by 'Window' - <b>Explanation</b> of how to cross the road inspired by 'Hodgeheg'	-Poetry – animals poems inspired by 'Hamster Hamster' by Paul Coelho - <b>Narrative</b> – writing a fable

			<ul style="list-style-type: none"> <li>-<b>Explanation</b> How to look after a pet</li> <li>-Write a <b>letter</b> to the RSPCA</li> </ul>		
<b>Maths</b>	<b>Place Value, Addition and Subtraction</b>	<b>Multiplication and Division A</b>	<b>Multiplication and Division B</b> <b>Mass and Capacity</b> <b>Length and Perimeter</b> <b>Fractions</b>	<b>Fractions</b> <b>Time</b> <b>Money</b>	<b>Shape</b> <b>Statistics</b>
<b>Science</b>	<b>Rocks and Fossils</b> -Compare and group rocks to appearance and properties -Describe how fossils are formed -Know that soil is made from rocks and organic matter.	<b>Light</b> -Recognise that we need light to see and that dark is the absence of light -Notice how light is reflected from surfaces -Explore how shadows are formed and find patterns in their change of size	<b>Animals including humans</b> -To know about food and the right types of nutrition -Understand how humans and some animals have skeletons and muscles for support, protection and movement	<b>Forces</b> See Key Learning	<b>Plants</b> See Key Learning
<b>Other Foundation Subjects</b>					
<b>Art and Design</b>	Class name artwork	<b>Colour mixing</b> -Experiment with different effects and textures -Introduce the double primary colour system with DIP-TAP-ROLL-MIX technique	<b>-Leonardo Da Vinci – artist study</b> -Portraits -Mosaic printing Life Drawing -Life drawing 15 min sketches related to human body work in science	-	<b>-Georgia O’Keefe – artist study</b> -Technical/observed drawings of plants

		-Experiment with shade, tint and tone– light and dark.			
<b>Computing</b>	Computing systems and networks – Connecting computers	Creating media – stop-frame animation	Programming A – Sequencing sounds Data and Information – Branching databases	Creating media – Desktop publishing	Programming B – Events and actions in programmes
<b>Design and Technology</b>			Design and reinforce a shield		Greenhouse project. Design, plan and make a greenhouse structure
<b>History</b>	Stone Age See Key Learning	Bronze Age and Iron Age See Key Learning	The Romans See Key Learning		
<b>Geography</b>	<b>Minerals</b> - Identify and describe a mineral and where they are located	<b>Settlements</b> - Identify key topographical features on a UK map - Identify distribution of natural resources - Transition from hunters/gatherers to farming	<b>Roman Invasion</b> - How the land helped the Romans invade - Locate and identify countries on a map and identifying topographical features - Identify Italy on a map <b>Volcanoes</b> - Describe how earthquakes and volcanoes are formed - Describe human impact	<b>Compare a city to the countryside</b> - Identify how an environment changes and what the causes are	

<b>Music (Charanga)</b>	Charanga unit 1: Let your spirit fly	Charanga unit 2: Glockenspiel stage 1	Charanga unit 3: Three little birds Charanga unit 4: The Dragon Song	Charanga unit 5: Bringing Us Together	Charanga unit 6: Reflect, rewind and replay
<b>PE (Real PE)</b>	Real PE: Personal Coordination/Balances	Real PE: Social Dynamic/Static Balances	Real PE: Cognitive ball skills Dynamic balances/Coordination Real PE: Creative sending and receiving/Counter balances	Real PE: Physical Reaction response/Floor work	Real PE: Health and Fitness Agility/Static balances
<b>PSHE (inc RSHE)</b>	-Zones of Regulation -Me and my relationships	-Zones of Regulation -Valuing Differences	-Keeping Myself Safe -Rights and Responsibilities	Being my best	Growing and Changing
<b>RE</b>	Peace	Judaism: Shabbat	-Christianity: the bible -Hinduism: Gods and beliefs	Islam: Ramadan and Eid	Christianity: local Christian places of worship
<b>Spanish</b>	Greetings	Numbers	Colours Fruits and Vegetables	The Park	My family